

# FORMATO

This has been my favorite production so far, the costumes, the story, the lighting, it was genuinely so much fun.







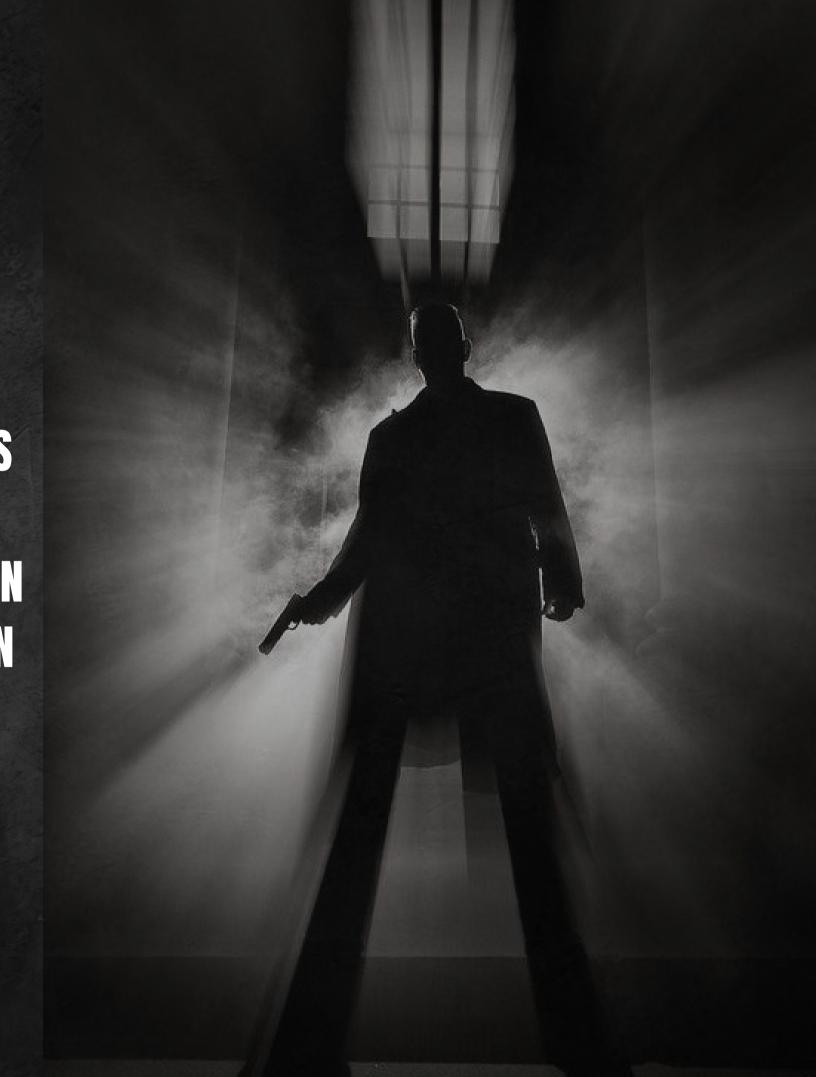
What is it?

Well, its hard to explain.
Its more of a feeling:



What is it?

"WHAT IS NOIR AND WHAT IS NOT INHABITS A .... GREY AREA. ITS DEFINITION IS CONTINUALLY EXPANDING FROM THE PREVIOUS GENERATION'S AGREED UPON NOTION THAT NOIR INVOLVES MEN IN FEDORAS SMOKING CIGARETTES ON STREET CORNERS — BOSTON NOIR 2



# IT'S MORE OF A FEELING, BUT WHAT IS THAT FEELING?





# IT'S MORE OF A FEELING, BUT WHAT IS THAT FEELING?





"Ours isn't a perfect world. It's downtown--a gilded toilet where people defecate in the streets, where untreated crazies run amok, where Business Improvement District dispatchers get stabbed in the back, where residents gleefully attend midnight arson, where cars pin people to walls, where tourists disintegrate in water tanks, where old men get beaten to death outside their apartments."

— Dan Johnson, Catawampusland



# **KEY THEMES:**

- DANGER
- SLEAZE
- MORAL INDIFFERENCE
- MISTRUST
- FEAR
- BLEAKNESS
- MISERY
- CYNICISM
- PARANOIA
- SEXUALITY
- FOREBODING
- DISILLUSIONMENT

# ITS VERY DARK ITS VERY BLACK

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ICH = BLACK



# Lighting:

Noir has a very distinct visual style, its very unapologetically itself, and very iconic. Because I was in a public place, I didn't have control over the lighting, meaning I had to work with the natural lighting to get the desired effects.

## **ISO:**

As we learned, the image gets grainier when the ISO goes higher. So typically we try to keep the ISO as low as possible, but when shooting at 11 pm, and the only light available was street lighting, the ISO often went a lot higher than recommended levels. The footage will be grainier because of this.

## Audio:

I encountered a challenge when I started recording dialogue as I had forgotten to plan for it in advance. I attempted to attach a microphone to Josh during scenes, but it was noticeable and I struggled to find a way to conceal it effectively. In the end, I used camera audio so the audio quality for the dialogue is not as good as I would've liked.



I present:

# Midnight Un Castra



